

2.(Amended) An object oriented computer program as claimed in claim 1, wherein said configuration component includes

- 1
- Q
- a service configurator for creating service objects by activation of DLLs,
 - a service dispatcher that communicates with a network on behalf of the configuration component,
 - a service manager that communicates with said service dispatcher for service registration and handling, and
 - a service repository that communicates with said service configurator for insertion of the object.

4.(Amended) An object oriented computer program as claimed in claim 1, wherein said framework connector includes

- 2
- Q
- a socket for communication over machine boundaries, said socket including communications links to remote networks,
 - a upipe for internal communication, said upipe including communications links withing a component, and
 - an npipe for communication between components, said npipe including communications links to other components.

Please add new claim 6 as follows:

6. An object oriented computer program for operation in a computer, comprising:
- 3
- Q
- a generic main object;

a configuration component for configuring the generic main at runtime;
a framework connector providing communications between components;
a service configuration manager for monitoring all active generic main object and activating
the loading of service or components in an active generic container; and
a object oriented binary executable
providing proper hidden installation of process wide singleton objects for:
basic network communication for anonymous and asynchronous
communication,
basic synchronous/asynchronous management of the components in said
generic main object,
basic dynamic linking features with component dynamic link libraries,
basic operating system abstraction layer,
basic interface to a system configuration control,
providing support for full duplex event and request/response channels,
providing generic connection to dominant GUI-framework supported main ()
programs through the message pump interconnection protocol,
providing generic support of an object dump database (debugging port).
